





# YET ANOTHER NEXT GENERATION

# **Network Management Characteristics**





Device 1: Vendor A Model X Version 1.2



Device 2: Vendor A Model X Version 1.4



Device 3: Vendor A Model Y Version 1.3



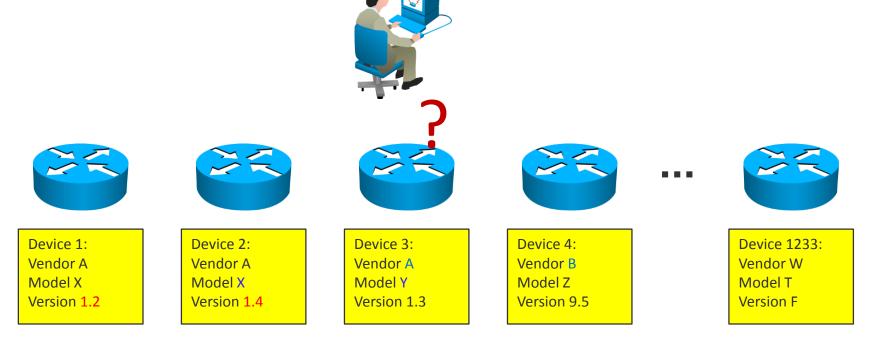
Device 4: Vendor B Model Z Version 9.5



Device 1233: Vendor W Model T Version F

- Different management interfaces
- Different capabilities
  - CLI for configuration, SNMP for monitoring, HTTP for RBAC...

# **Network Management Challenges**



- Learn all management interfaces
- Understand the capabilities and limitations of each device group
- Ensure consistency and reliability of configurations
- Backup configurations (and restore if/when needed)



# **Network Management Solution**





Device 1: Vendor A Model X Version 1.2



Device 2: Vendor A Model X Version 1.4



Device 3: Vendor A Model Y Version 1.3



Device 4: Vendor B Model Z Version 9.5



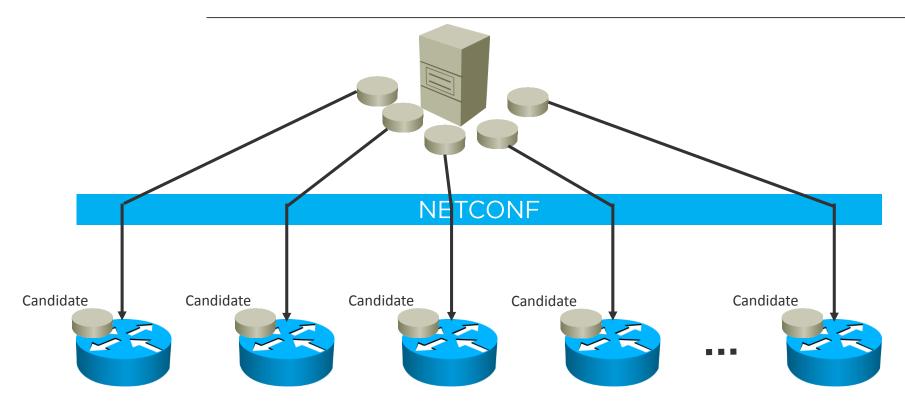
Device 1233: Vendor W Model T Version F

- Good intentions, but poor result in practice
- Today, SNMP is primarily only used for monitoring
- Possible reasons:
  - Most IETF standards are influenced by network equipment vendors
  - Operators' input was missing in determining what features are required for efficient network management

# RFC 3535 - Operator Requrements for network management

- Ease of use!
- Clearly separating configuration from other data
- Ability to compare across devices
- Service and network management, not device management
- Network wide transactions
- Devices figure out ordering
- No unnecessary changes
- Backup and restore of configuration
- Validation of configuration which should be text based
- Standardized data models
- Support for multiple configuration sets
- Delayed, orchestrated activation
- Role-Based Access Control (RBAC): data and task oriented

# **Transactional Network Management**



- Candidate data stores enable data-wide transactions:
  - Send configuration changes to all participating devices
  - Commit candidates if all participating devices successfully validate changes



# **Legacy Network Management**

Operations OSS NMS **EMS** Cost and complexity

Vs.

Hardware



Information leakage

- Lack of atomicity
- Ordering problem

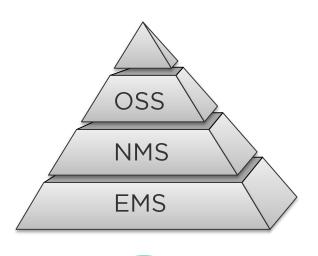
Lower Cost

# **Transactional Network Management**

Operations

Vs.

Hardware





Reduced Cost and complexity

Require transactions

Cost/ Value

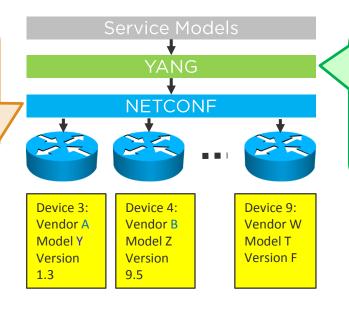




"YANG is a data modeling language used to model configuration and state data manipulated by the Network Configuration Protocol (NETCONF), NETCONF remote procedure calls, and NETCONF notifications. YANG is used to model the operations and content layers of NETCONF"

*IETF RFC 6020* 

The **NETCONF** protocol allows a manager to set configuration, query configuration and state and execute actions on the device (similar to SNMP).



The YANG models describe everything there is to ...

- Configure
- Monitor
- Admin actions
- Notifications

... for each device type and version (similar to MIBs).

#### **YANG Characteristics**

- Designed for readability
- Uses UTF-8 encoding to support international character sets
- Simplicity enables fast service model development
- Modularity and hierarchy enable reuse of code

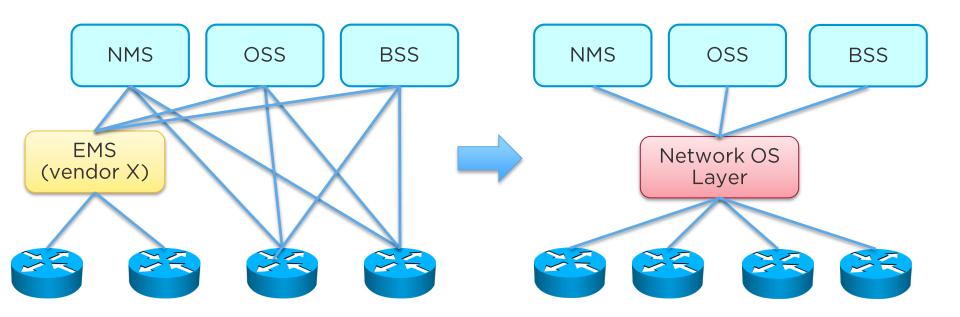
```
list loopback-interface {
  key Loopback;
  unique ip-address;

leaf Loopback {
    type string;
  }

leaf ip-address {
    type uint32;
  }
}
```

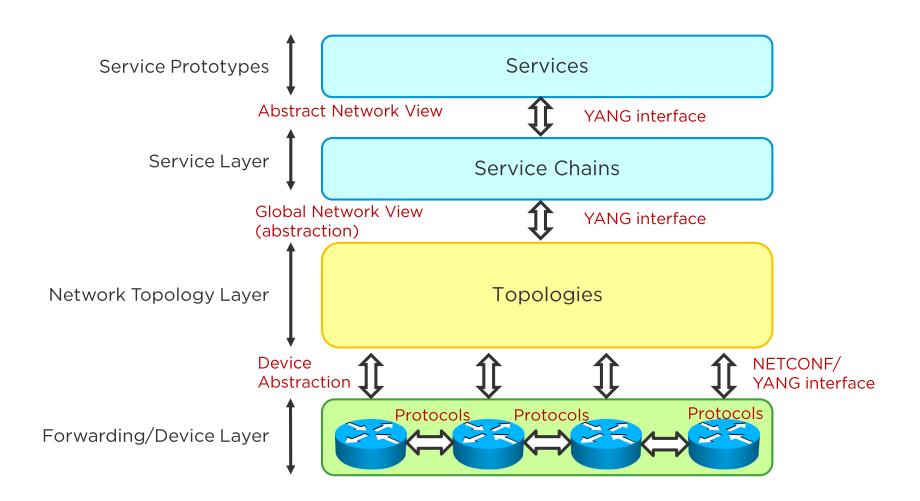
#### The Power of Abstractions

- Networking currently lacks fundamental abstractions
- As a result, networks are hard to manage
- Abstractions simplify and speed up development
- YANG can provide a global network view abstraction



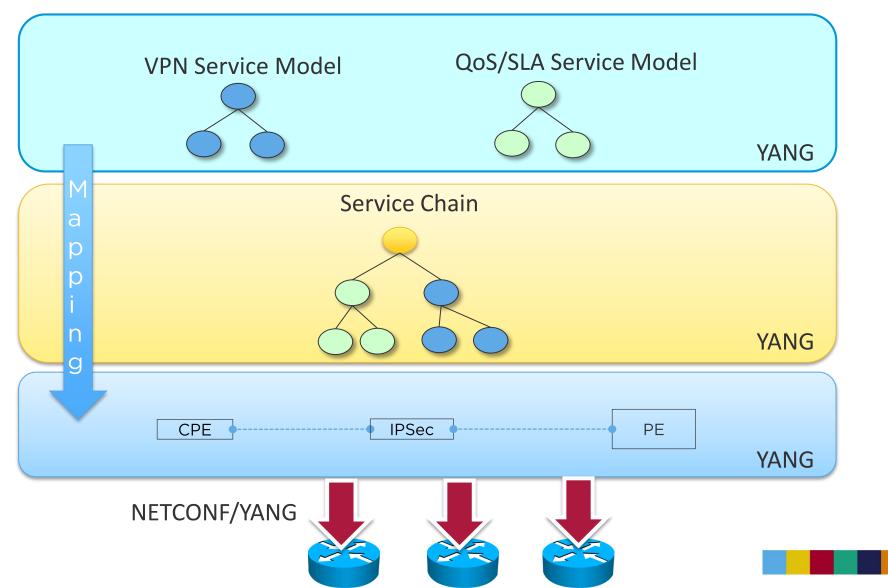


# **Layered Architecture**





# **Example**



#### What we've learned so far

- The protocol is mature (survived 10+ years)
- Can effectively replace CLI/other interfaces
- Abstractions can be done on many levels
- Configurational integrity is guaranteed
- Provides complete and partial rollbacks
- Provides network wide transactions
- Simplifies configuration management and service lifecycle management
- Service chaining is much easier to implement
- Enables truly modular service design
- Enables reusability of service components
- Reduces complexity of multi-doman network orchestration



#### What we've learned so far

- Actual support varies from vendor to vendor
  - Danger of poor implementation
- In order to maintain transaction based management, different agents have to be implemented (ConfD...) for non-NETCONF devices
  - Implementation quality varies!
  - Requires additional CPU/Memory!
- YANG models can become very large memory implications
- YANG still requires certain extensions (30+ open drafts)
- Device-level YANG models require standardisation
- NETCONF/YANG are designed for configuration management in mind
  - Changes are less dynamic than operational
  - What about network monitoring?



